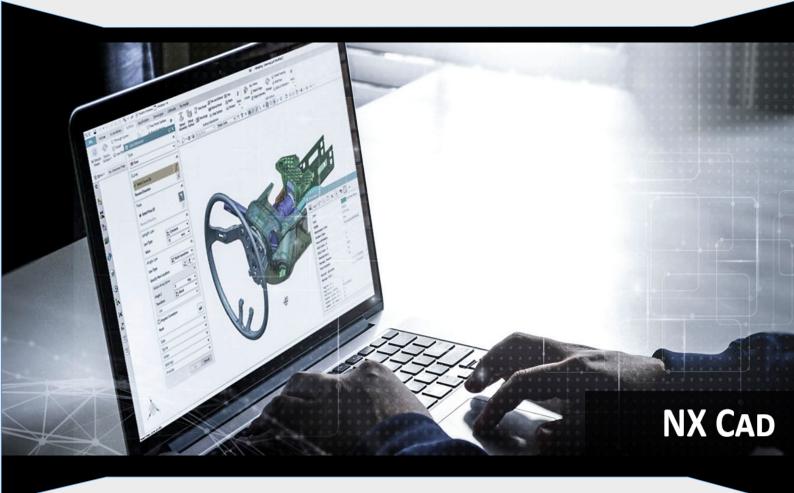
NX CAD





www.sevenmentor.com

Introduction

- 1. User Interface.
- 2. Sketcher essentials.
- 3. Constraining Sketches.
- 4. Datums.
- 5. Creating part features.
- 6. Editing Parts.
- 7. Creating fundamental curves.
- 8. Editing curves.
- 9. Editing freeform features.
- 10. Basic assembly concepts.
- 11. Creating assemblies.
- 12. Positioning assembly components.
- 13. Assembly revisions and component replacement.
- 14. Assembling sequencing.
- 15. Assemblies Clearance and analysis.
- 16. Deformable components.
- 17. Part Families.
- 18. Introduction to drafting.
- 19. Drawing and views.
- 20. Creating dimensions ,names and labels.
- 21. Plotting drawings.



